

Hasnain Shaukat

SENIOR UNITY3D GAME DEVELOPER

CONTACTS

+923215678890



hasnain.shukat@gmail.com



https://www.linkedin.com/in/hasnai n-shaukat-216776131/



https://stackoverflow.com/users/1 6955107/hasnain-shaukat



https://github.com/hasnain-shukat

ABOUT ME

Senior Unity3D Game Developer with 9+ years of hands-on experience in developing 2D, 3D, VR, and multiplayer games. Proven expertise in leading development teams, optimizing performance, integrating monetization systems, and delivering engaging gameplay across diverse genres including racing, shooting, simulation, and open-world.

TECHNICAL SKILLS

- Engines & Languages: Unity (C#), Xcode, Android Studio
- Multiplayer: Photon PUN/Realtime
- · Backend & Tools: Firebase (Analytics, Crashlytics, Remote Config), Git, GitHub
- Project Management: Jira, Trello
- · IDEs: Visual Studio, Rider, VS Code
- · Audio: Audacity
- · Optimization: Draw call reduction, build size. memory

GAME GENRES

- 2D Games: Puzzle, Idle, Match-3, Platformer, Beat 'em Up, Board
- 3D Games: Simulation, Open-World, Racing, Horror, Shooting, Sports
- Multiplayer: Photon-based networking, real-time sync
- VR: Immersive projects using Google
- Monetization: Ads integration, remote config, IAPs

EDUCATION

Punjab University College of Information Technology, Lahore

BS Computer Science 2010/2014

Forman Christian College, Lahore

FSc. Pre Engineering 2008/2010

WORK EXPERIENCE

Appricot Studio | 2015-2016

As a beginner in game development, I learnt the basics of Unity3D engine here. I worked mainly on 2D games

Kaytech Solutions | 2017 - 2018

In this studio, I worked on simulation games. I also got and opportunity to develop VR games here.

WebEasy | 2018 - 2019

Here I started working on a Photon based multiplayer game. I was assigned a lead role later.

The Gaminators Studio | 2020 - 2022

I was hired in a lead role here. I handled a team of seven developers. Additionally, worked on some large scale projects including genres like open-world, fighting, shooting, racing and hunting games.

Game Rezort | 2023 - Present

I am working here in capacity of a Team Lead / Technical Officer. My Job Description includes coordinating work of all related departments, managing team and troubleshooting problems faced by developers.

LANGUAGES

Enalish - Fluent Urdu - Native